Course Inventory Change Request

New Course Proposal

Date Submitted: 02/17/15 8:04 am

Viewing: PEHR 1125: Pickleball

Last edit: 02/17/15 8:04 am

Changes proposed by: lwright

<table>
<thead>
<tr>
<th>Course Prefix:</th>
<th>PEHR</th>
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<tbody>
<tr>
<td>Course Number:</td>
<td>1125</td>
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<tr>
<td>Effective Semester:</td>
<td>Fall 2015</td>
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Department:
Family Consumer Science & Physical Education, Health, & Recreation (FAPE)

School:
School of Education

Course Title:
Pickleball

Short Course Title: Pickleball

Credits: 1
Workload Factors: 1.5
Primary Grade Type: Standard Letter
Secondary Grade Type: 
Instructor: No
Permission Required: No

In Workflow
1. FAPE Chair
2. EDU Admin
3. EDU Dean
4. University Curriculum Committee Chair
5. Banner

Approval Path
1. 02/17/15 8:05 am
   Linda Wright (lwright): Approved for FAPE Chair
2. 02/18/15 4:41 pm
   Robyn Whipple (whipple): Approved for EDU Admin
3. 02/19/15 1:45 pm
   Brenda Sabey (sabey): Approved for EDU Dean

https://newcatalog.dixie.edu/courseleaf/courseleaf.cgi/?page=/courseadmin/1595/index.html&step=tcadiff
Repeatable for Credit: No
Schedule Type: Lab with Credit Hrs/Wk: 2
Catalog Prerequisites? No
Corequisites? No
Course/Lab Fee? No
Instruction Index Code: FED 100
GE Status Requested: No

Catalog Description
Pickleball is a game similar to tennis, but played on a smaller court with a wiffleball and wooden or composite paddles. It is arguably easier to establish basic skills than tennis; however, the game can become very competitive among advanced players. The course is taught with the intent of students developing a lifetime leisure and social activity that will give hours of enjoyment as a family, social, and/or competitive activity.

Course Rotation:
Fall (every)
Spring (every)

Justification for course/change:
This is one of the fastest growing activities among university students. It is much easier to learn than tennis, yet can be very competitive among advanced players. Also, this is a very popular sport in our region. St. George recreation centers host numerous leagues, and have multiple facilities for recreational and competitive play.

Library Resources Adequate: Yes
Tech Resources Adequate: Yes

Comparable Courses:
(use USHE course first)

<table>
<thead>
<tr>
<th>Institution</th>
<th>Prefix/Number</th>
<th>Credit(s)</th>
<th>Course Title</th>
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<tbody>
<tr>
<td>SUU</td>
<td>PE 1125</td>
<td>1</td>
<td>Pickleball</td>
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</table>
Course Learning
Outcomes:
   This course is designed to help students:
1. develop knowledge and skills relative to the game of Pickleball;
2. develop an understanding of Pickleball rules, regulations, and court etiquette;
3. develop an understanding of strategy pertaining to both offensive and defensive play;
4. Develop sportsmanship and respect for players, officials, and spectators;
5. Learn about venues available for recreational play within the local community and surrounding area.

How do your Course Learning Outcomes align to your Program Learning Outcomes?

Course Objectives:
develop an understanding of Pickleball/Badminton/Pong rules, regulations, and court etiquette;
develop an understanding of strategy pertaining to both offensive and defensive play;
learn about venues available for recreational play within the local community and surrounding area

PEHR Activity Course Objectives:
help students to develop competencies in athletic activities that will bring greater satisfaction to participation in athletics and recreational sports activities
support the development of a personal, lifelong commitment to physical activity for long range health benefits

Schedule of lesson activities that meet Course Learning Outcomes

Introduction – Explanation of Class Requirements
Forehand and Backhand Stroke
Volley Stroke
Serving
Overhead Smash
Court Position
Basic Skills
Court Movement & Awareness
Game Play Rules and Court Etiquette
Midterm Exam
Doubles
Singles
Modified Games
Tournament Play
Skills Test
Final Exam

Assessment activities that provide evidence of student learning

Course Assignments and Assessments: 500 TOTAL POSSIBLE POINTS
Attendance: 300 Possible Points
Students who are dressed for activity and participate fully will earn 10 points per day for each day of attendance.
Tardiness: Three tardies will count as an absence. Failure to dress out will count as an absence.

Midterm Exam: 50 Possible Points
Skills Test: 50 Possible Points
Final Exam: 100 Possible Points

Course Reviewer Comments

lee_s (02/15/15 2:31 pm): Rollback: slee: contact hrs per week need to be changed to just 2--not 2.0. Thanks.