# Course Inventory Change Request

## New Course Proposal

**Date Submitted:** 09/22/14 4:49 pm  
**Viewing:** ART 3910R: Digital Painting  
**Last edit:** 09/22/14 4:56 pm  
**Changes proposed by:** jmaxfield

<table>
<thead>
<tr>
<th>Course Prefix:</th>
<th>ART</th>
<th>Course Number:</th>
</tr>
</thead>
<tbody>
<tr>
<td>3910R</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Effective Semester:</th>
<th>Spring 2015</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Department:</th>
<th>Fine Arts (FA)</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>School:</th>
<th>School of Visual &amp; Performing Arts</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Course Title:</th>
<th>Digital Painting</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Short Course Title:</th>
<th>Digital Painting</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Credits:</th>
<th>3.0</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Workload Factors:</th>
<th>4.5</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Primary Grade Type:</th>
<th>Standard Letter</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Secondary Grade Type:</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Instructor Permission Required:</th>
<th>No</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Repeatable for Credit:</th>
<th>Yes</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Maximum Repeat Credits:</th>
<th>6</th>
</tr>
</thead>
</table>

## In Workflow

1. VP Dean  
2. University Curriculum Committee Chair  
3. Banner

## Approval Path

1. 09/22/14 4:57 pm  
   Jeff Jarvis (jarvis): Approved for VP Dean  
2. 09/23/14 2:41 pm  
   David Wade (dwade): Approved for University Curriculum Committee Chair

---

https://newcatalog.dixie.edu/courseleaf/approve/?role=admin
Type/Hours:
(select up to 3)

<table>
<thead>
<tr>
<th>Schedule Type</th>
<th>Hrs/Wk</th>
</tr>
</thead>
<tbody>
<tr>
<td>STU</td>
<td>6</td>
</tr>
</tbody>
</table>

Catalog Prerequisites?

Yes

Catalog Prerequisites:
- Art 1110

Grade Required on Prerequisite(s):
- C-

Corequisites?

No

Course/Lab Fee?

Yes

Course/Lab Fee Amount: 80

Fee Deposit Index Code: FPA328

Fee Justification:
This class will be taught in a computer lab. The fee covers general maintenance of the computer lab, drawing tablets, and digital painting software.

Instruction Index Code: FPA212

Catalog Description

Digital Studio class for art students and other interested in digital painting experiences. Covers constructing a digital painting, including steps and techniques such as drawing/painting shapes, using size, angle, and position, drawing values, and applying dark, middle, and light colors. Successful completers will be able to paint recognizable images and scenes. Course fee required.

Course Rotation:
- Spring (odd)

Justification for course/change:
Needed for artists wanting to do digital art, animation back grounds, or entertainment art.

Library Resources Adequate:

Yes
Tech Resources: Yes

Adequate: Comparable

Courses:
(use USHE course first)

<table>
<thead>
<tr>
<th>Institution</th>
<th>Prefix/Number</th>
<th>Credit(s)</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>UVU</td>
<td>Art 2260</td>
<td>3</td>
<td>Digital Painting for Illustrators 1</td>
</tr>
<tr>
<td>UVU</td>
<td>Art 3260</td>
<td>3</td>
<td>Digital Painting for Illustrators 2</td>
</tr>
<tr>
<td>BYU</td>
<td>VAANM 365R</td>
<td>3</td>
<td>Digital Painting</td>
</tr>
</tbody>
</table>

Course Learning

Outcomes:
- General knowledge of digital tools available.
- Ability to use the software with efficiency.
- Gain a deep understanding of creating a 3D space on a 2D surface.
- Know the various uses for digital art.

How do your Course Learning Outcomes align to your Program Learning Outcomes?

Many students have asked for a digital painting class to prepare them to know how work with animation and entertainment arts, it is not a part of the degree but could become an UD elective.

- Identify and explain the use of the various tools in Painter
- Demonstrate proficiency in the creation, modification and use of the tools in Painter.
- Demonstrate an understanding of shading, perspective, and value/color relationships.
- Demonstrate a proficiency in the use of a digital tablet.
- Create a convincing portrait, scene, and still life with Painter.

Schedule of lesson activities that meet

Course Learning Outcomes

Week 1: Overview of digital tools and getting to know the program.
Starting, sizing, working, saving/exporting drawing with a stylus and tablet
Experiment using various brushes and pressures building soft and hard lines/edges.
Week 2: Still life copy with one color adjusting transparency to create form
Week 3: Still life copy with one color adjusting value
Week 4: Understanding color. Additive color from subtractive color still life copy with multiple colors
Week 5: Anatomy of the face Painting a portrait
Week 6: Painting a portrait
Week 7: Anatomy of the figure Painting a figure
Week 8: Painting a figure
Week 9: Developing a scene/perspective
Week 10: Painting a natural scene
Week 11: Painting a natural scene
Week 12: Painting a Perspective scene
Week 13: Painting a Perspective scene
Week 14: Character development
Week 15: Character development
Week 16: Character development

Assessment
activities that
provide evidence of
student learning
  Graded assignments by rubric describing the successful use of digital tools.
  Student demonstration on the use of various digital tools.

Is this a Concurrent Enrollment Course?

Course Reviewer
Comments
lee_s|Fri, 12 Sep 2014 16:13:47 GMT|Rollback: From Sharon Lee. This course with a 5 hr contact time and 4.5 workload should be a STU instead of LEC. That needs to be changed. The description needs to indicate "course fee required" and "Prerequisite: ART 1110 (Grade C- or higher), and add in your rotation at the end of the description. SP (Odd) Also, since its a repeatable course, the number needs to be changed to 3910R.

https://newcatalog.dixie.edu/courseleaf/approve/?role=admin